

Tips for Building a Model of your Community Project

3D models require great skill, attention and patience from their creators. For the purpose of this task you will be constructing a model of a community project article. You may use any of the materials you have been given by your teacher or you may use materials you have supplied yourself. You may also create a digital 3D model of the object using computer software rather than creating a physical model. The following tips can save you a lot of time and help you move your creation in the right direction:

- ☑ Plan ahead – Before you start modeling, sit down and plan the big picture. If you are building a solid model from scratch, you will need some materials such as building blocks, cardboard, craft sticks, etc. Look for pictures, movie scenes and other media with similar models. Consider sketching your model before beginning the building process.
- ☑ Keep it simple – The more complex the model, the easier it is to cause trouble later on.
- ☑ Once you have the basic structure of the object complete it is time to add detail. You may want to draw or add text or graphics.
- ☑ Once your model is complete, store it in a safe place until your presentation. You do not want to find it broken because you left it out in the open.

